

## Using the SpoilerSync Force waypoint names GC prefix when processing GPX files.

Version 1.0.26 and above of SpoilerSync, has been given the ability to force the GC onto the front of the Waypoint name. The reason for this is to enable Geocachers who use tools such as GSAK, to modify the Waypoint name into something more meaningful than GC, after all the GC is in the whole redundant information. One such schema is replacing the GC with a short code for Cache Type and Size.

**Figure 1.** Cache Type and Container codes used in GSAK

Cache Type	
<b>T</b>	Traditional
<b>M</b>	Multi
<b>B</b>	Letterbox Hybrid
<b>C</b>	CITO
<b>E</b>	Event
<b>V</b>	Virtual
<b>W</b>	Webcam
<b>O</b>	Other
<b>G</b>	Benchmark
<b>R</b>	Earth
<b>Y</b>	Mystery / Puzzle

Container Size	
<b>R</b>	Regular
<b>L</b>	Large
<b>S</b>	Small
<b>M</b>	Micro
<b>V</b>	Virtual
<b>U</b>	Unknown

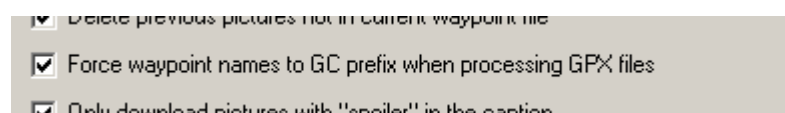
A typical line used in the GSAK Waypoint name for a GPX export would be as follows:

**%typ1%con1%drop2%notGC%code**

This would change a “Small Traditional” cache with a Waypoint name of GC1234, to TS1234.

In the past it was impossible for SpoilerSync to use the resultant GPX export, and so if you wanted spoilers to integrate with tools like Cachemate it was a difficult task to undertake this with the modified Waypoint name.

Now by ticking the **Force waypoint names GC prefix when processing GPX files**



box in SpoilerSync you can use these modified Waypoint names, as SpoilerSync will replaced the first two characters with GC allowing it to capture spoilers then write the file back to disk with it original modified Waypoint name e.g. TS1234.jpg

This will now provide users who modify the Waypoint name to be able to just use one GPX file and integrate the spoilers seamlessly into Cachemate and GPXSonar.